

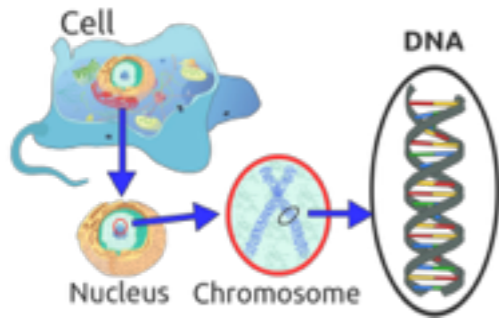
# CSE 201

# Java Programming I

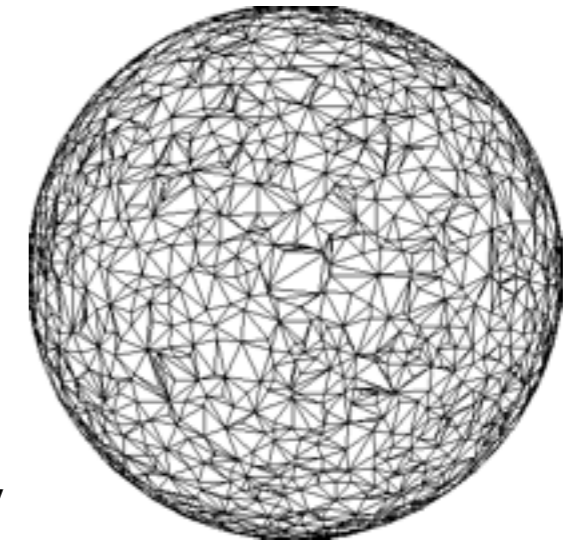
Smart Coding School

website: <http://www.smartcodingschool.com>

# Computer Science



Computational Biology

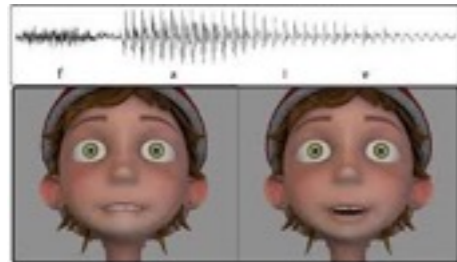


Computational Geometry



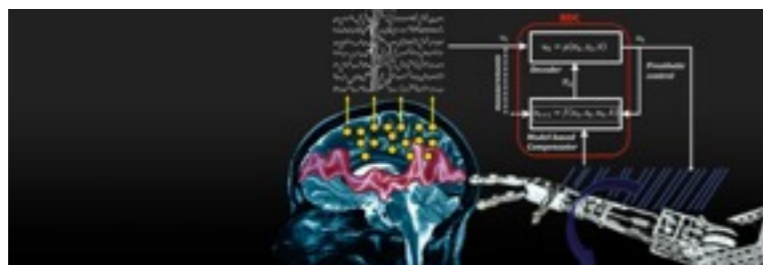
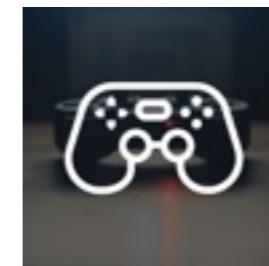
Computational Finance

Computational Geography



Computational Animation

Game Design



Computational Medicine

# Java Programming Language

1. Object-oriented programming language
2. Concurrency
3. Cross-platform: Write once Run anywhere



# Java 8 SDK



Download Link:  
[http://www.oracle.com/  
technetwork/java/javase/  
downloads/jdk8-  
downloads-2133151.html](http://www.oracle.com/technetwork/java/javase/downloads/jdk8-downloads-2133151.html)

**Java SE Development Kit 8u101**  
You must accept the [Oracle Binary Code License Agreement for Java SE](#) to download this software.

Accept License Agreement  Decline License Agreement

Product / File Description	File Size	Download
Linux ARM 32 Hard Float ABI	77.77 MB	<a href="#">jdk-8u101-linux-arm32-vfp-hflt.tar.gz</a>
Linux ARM 64 Hard Float ABI	74.72 MB	<a href="#">jdk-8u101-linux-arm64-vfp-hflt.tar.gz</a>
Linux x86	160.28 MB	<a href="#">jdk-8u101-linux-i586.rpm</a>
Linux x86	174.96 MB	<a href="#">jdk-8u101-linux-i586.tar.gz</a>
Linux x64	158.27 MB	<a href="#">jdk-8u101-linux-x64.rpm</a>
Linux x64	172.95 MB	<a href="#">jdk-8u101-linux-x64.tar.gz</a>
Mac OS X	227.36 MB	<a href="#">jdk-8u101-macosx-x64.dmg</a>
Solaris SPARC 64-bit	139.66 MB	<a href="#">jdk-8u101-solaris-sparcv9.tar.Z</a>
Solaris SPARC 64-bit	98.96 MB	<a href="#">jdk-8u101-solaris-sparcv9.tar.gz</a>
Solaris x64	140.33 MB	<a href="#">jdk-8u101-solaris-x64.tar.Z</a>
Solaris x64	96.78 MB	<a href="#">jdk-8u101-solaris-x64.tar.gz</a>
Windows x86	188.32 MB	<a href="#">jdk-8u101-windows-i586.exe</a>
Windows x64	193.68 MB	<a href="#">jdk-8u101-windows-x64.exe</a>

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# Java IDE (integrated development environment)



Download Link: (Mars)  
<http://www.eclipse.org/downloads/packages/eclipse-ide-java-developers/mars2>



## Package Description

The essential tools for any Java developer, including a Java IDE, a CVS client, Git client, XML Editor, Mylyn, Maven integration and WindowBuilder

This package includes:

- Code Recommenders Developer Tools
- Eclipse Git Team Provider
- Eclipse Java Development Tools
- Maven Integration for Eclipse
- Mylyn Task List
- WindowBuilder Core
- Eclipse XML Editors and Tools

► Detailed features list

## Download Links

**Windows 32-bit**  
**Windows 64-bit**  
**Mac OS X (Cocoa) 32-bit**  
**Mac OS X (Cocoa) 64-bit**  
**Linux 32-bit**  
**Linux 64-bit**

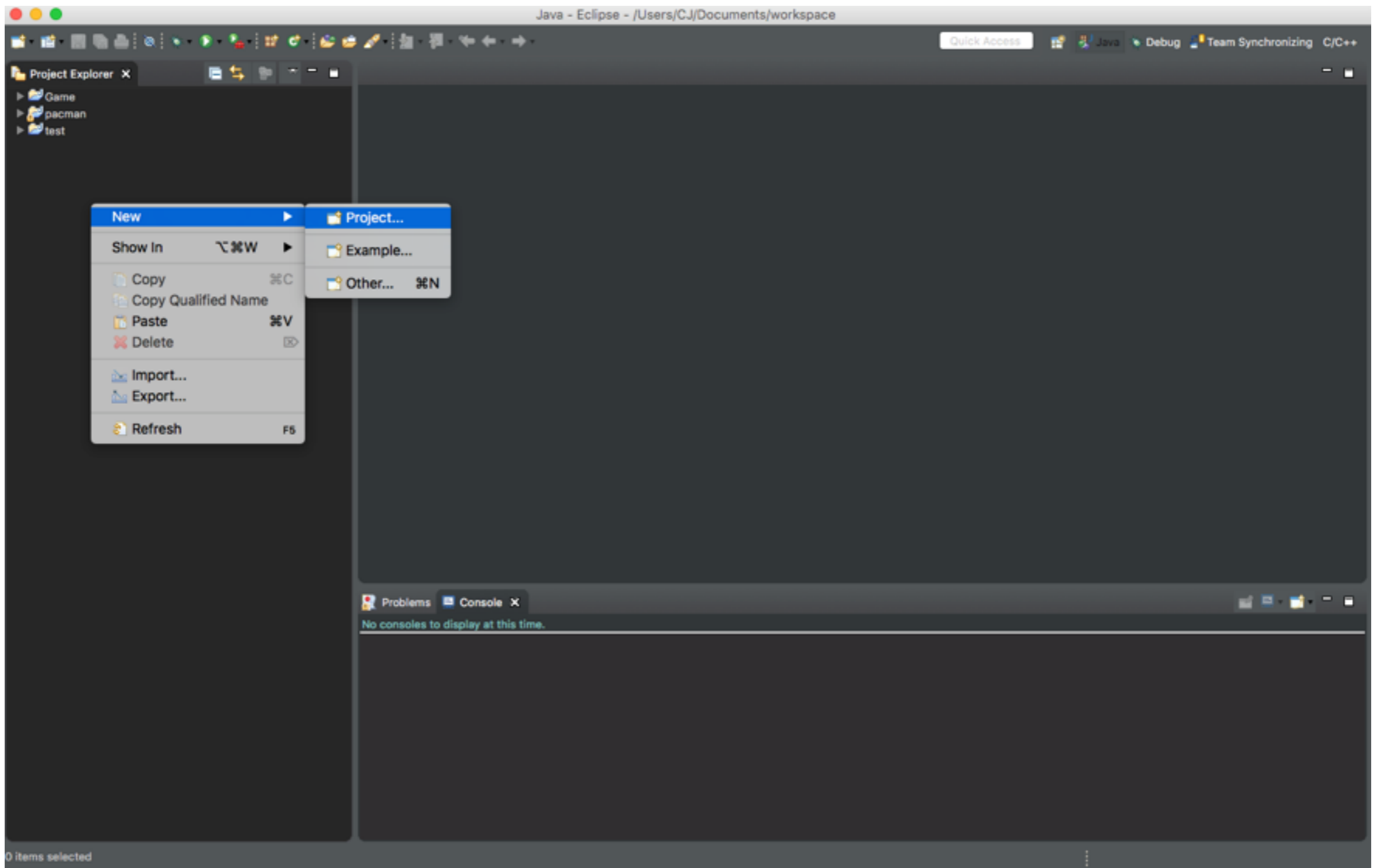
Downloaded 1,044,920  
Times

► Checksums...

Bugzilla

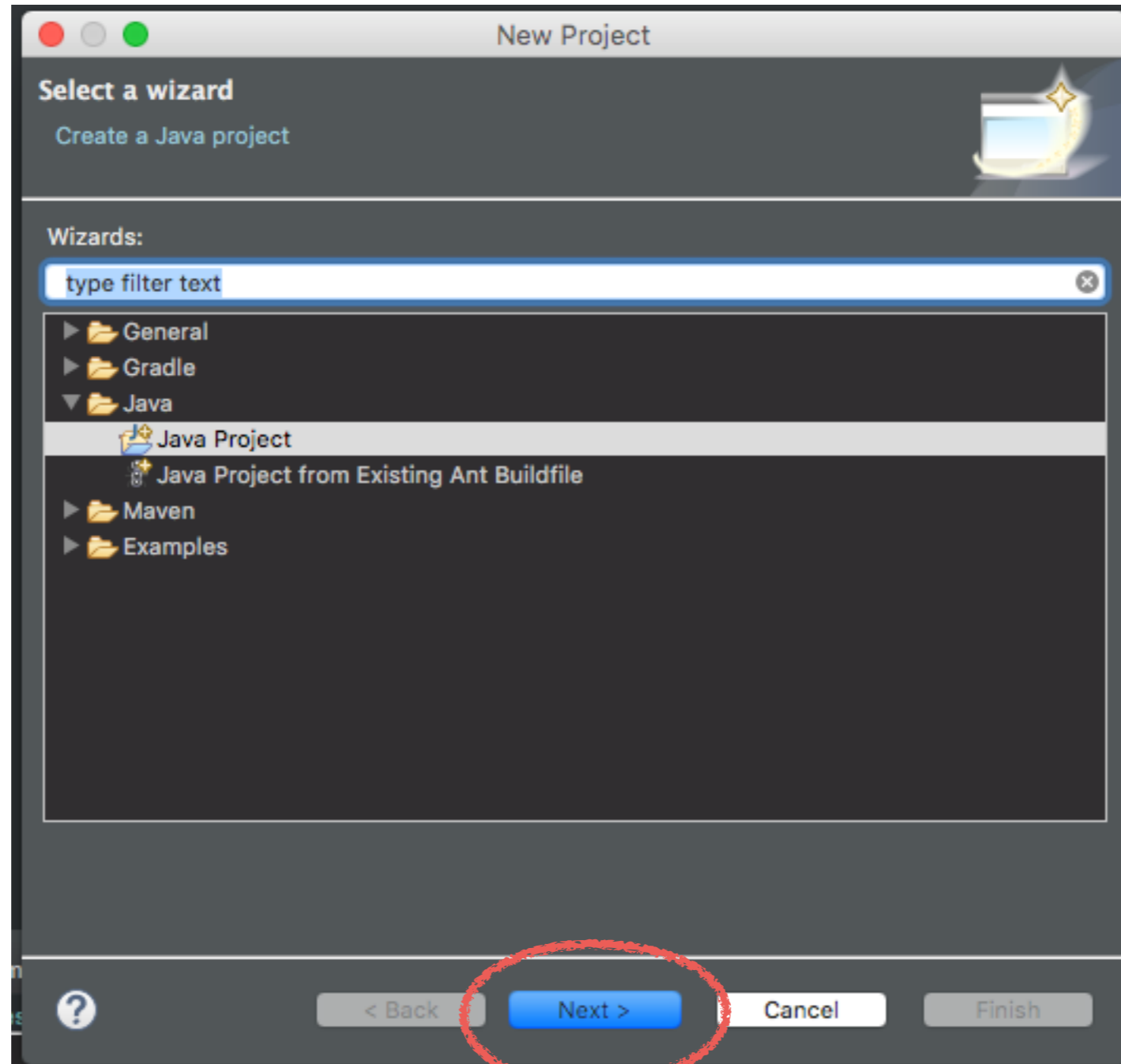
# Project setup

Right click the project explorer, select new -> project



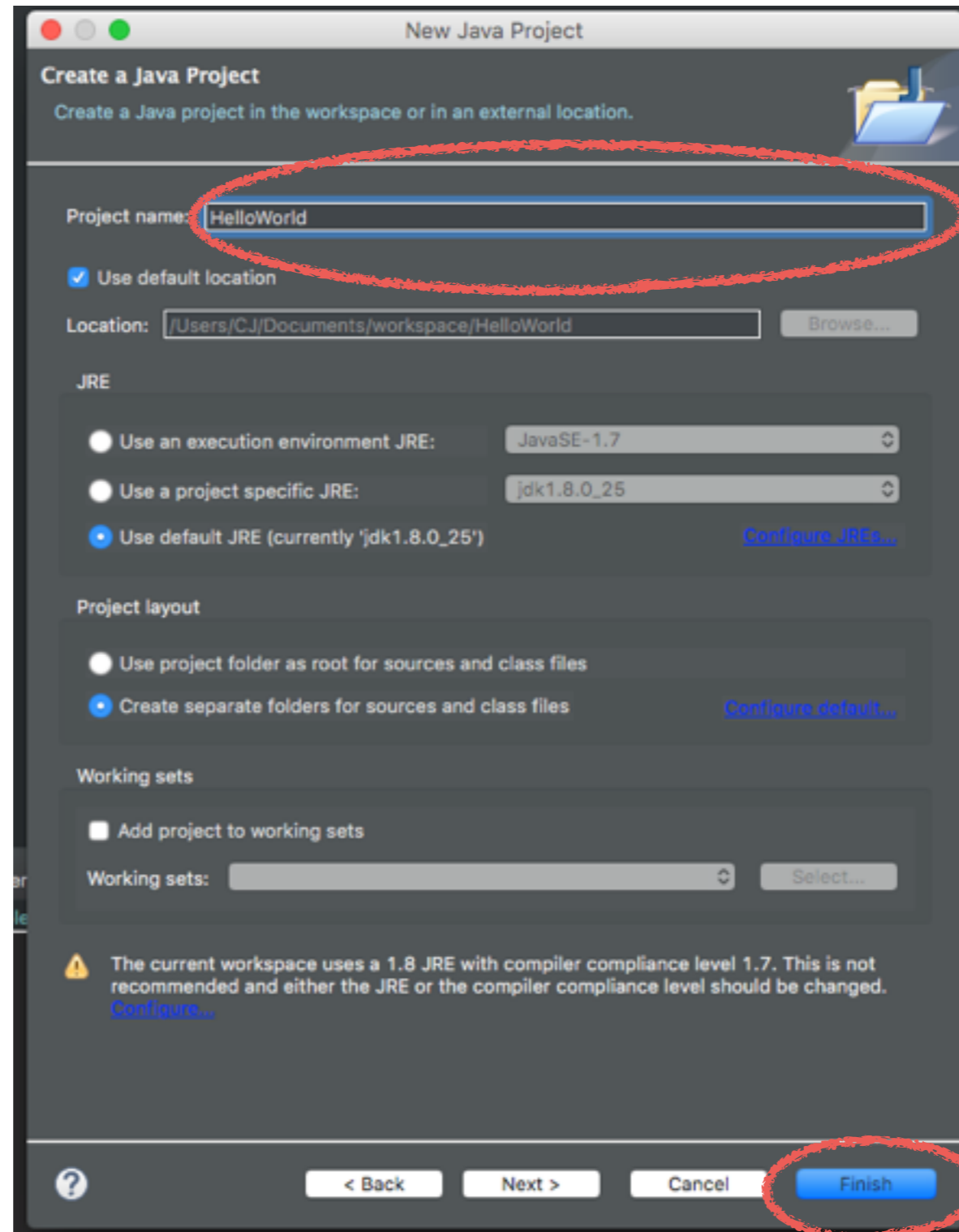
# Project setup

click Next >



# Project setup

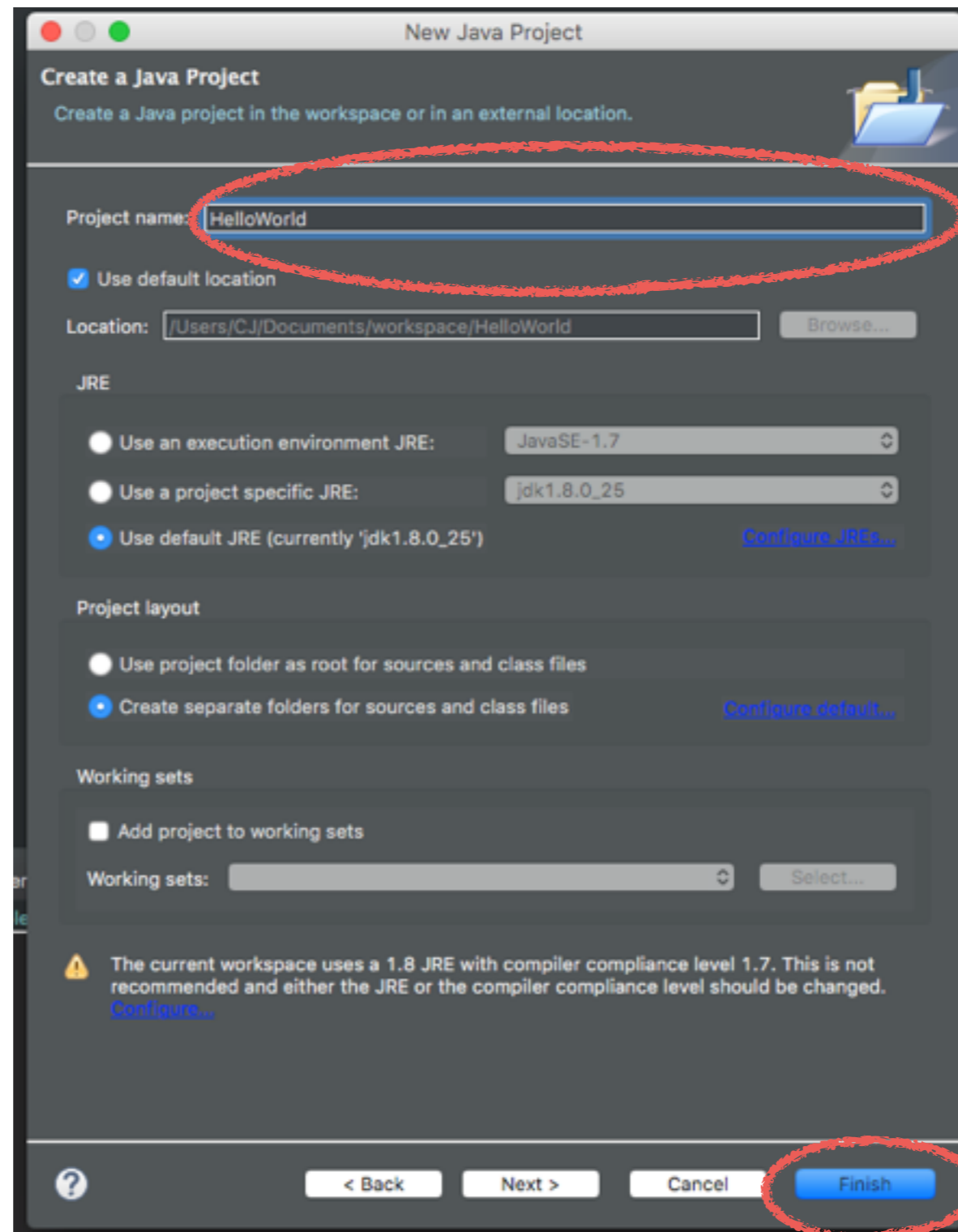
Enter the project name and click Finish





# Project setup

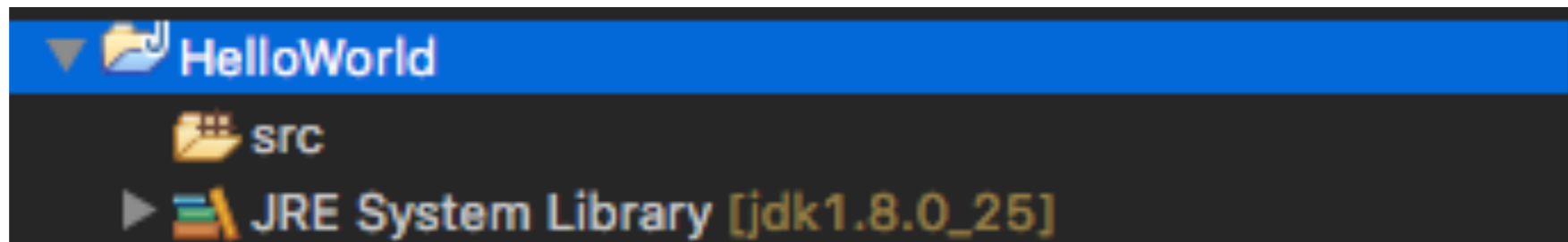
Enter the project name and click Finish



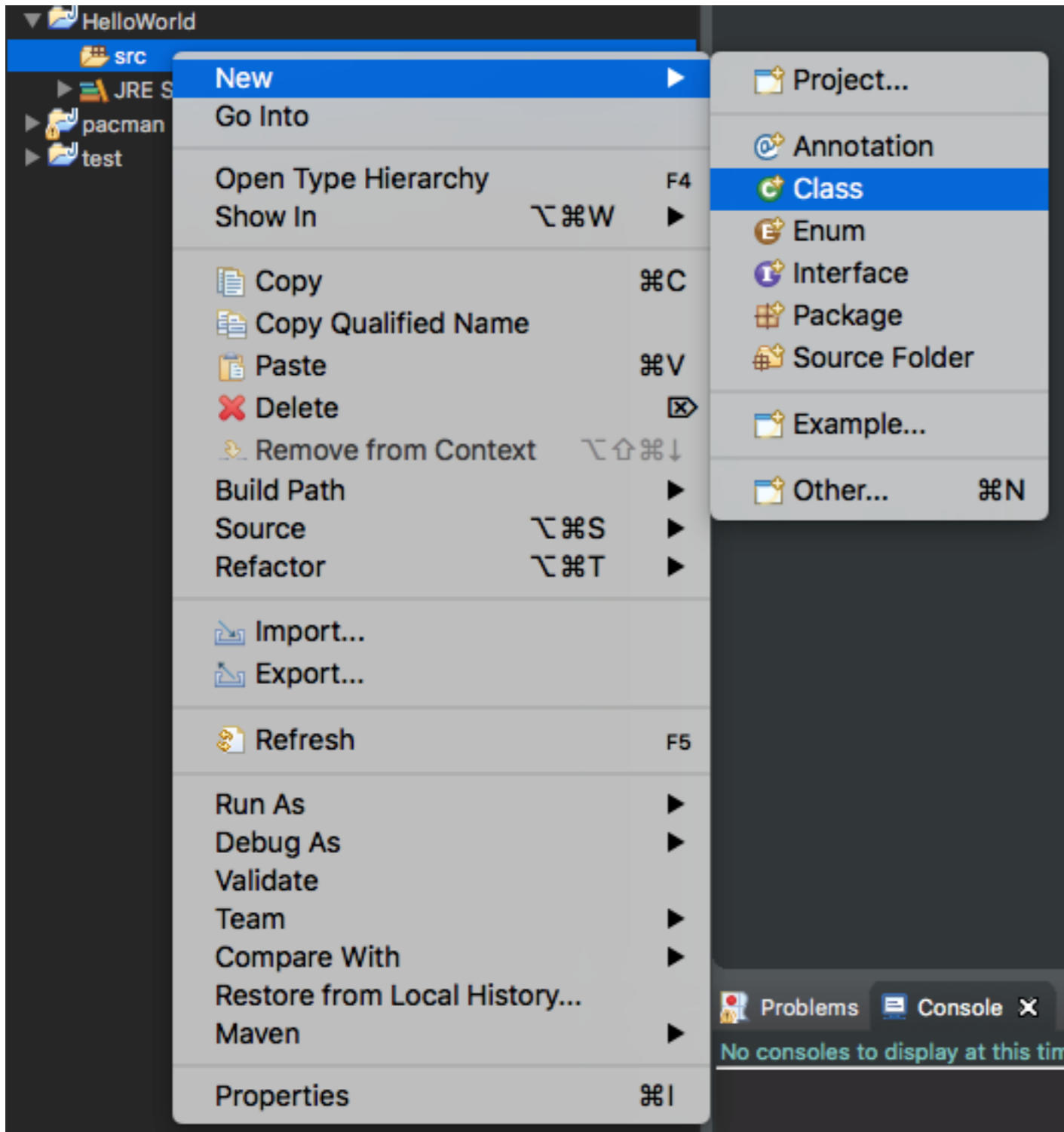
# Project setup

Find your project  
in the project explorer on the left side

Click the arrow sign to expand the project folder



# Project setup



Any code goes to  
src folder

Right click src folder  
select new -> class

# Project setup

Fill in the Name  
for class with Name  
Convention Rule  
(Each word's first  
letter is Capitalized)

then click Finish

**Java Class**

The use of the default package is discouraged.

Source folder:

Package:

Enclosing type:

---

Name:

Modifiers:  public  package  private  protected  
 abstract  final  static

Superclass:

Interfaces:

Which method stubs would you like to create?

public static void main(String[] args)  
 Constructors from superclass  
 Inherited abstract methods

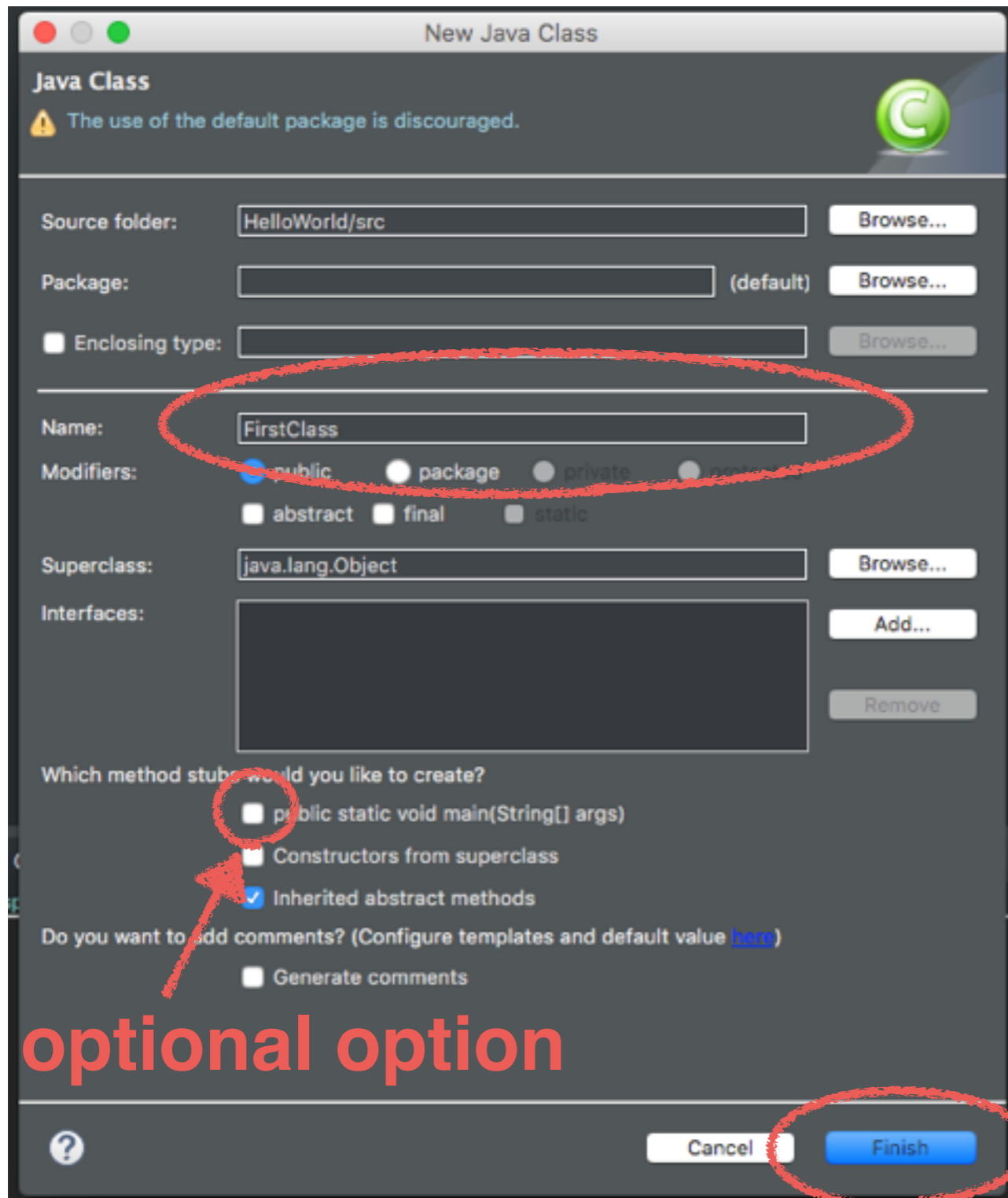
Do you want to add comments? (Configure templates and default value [here](#))

Generate comments

# Project setup

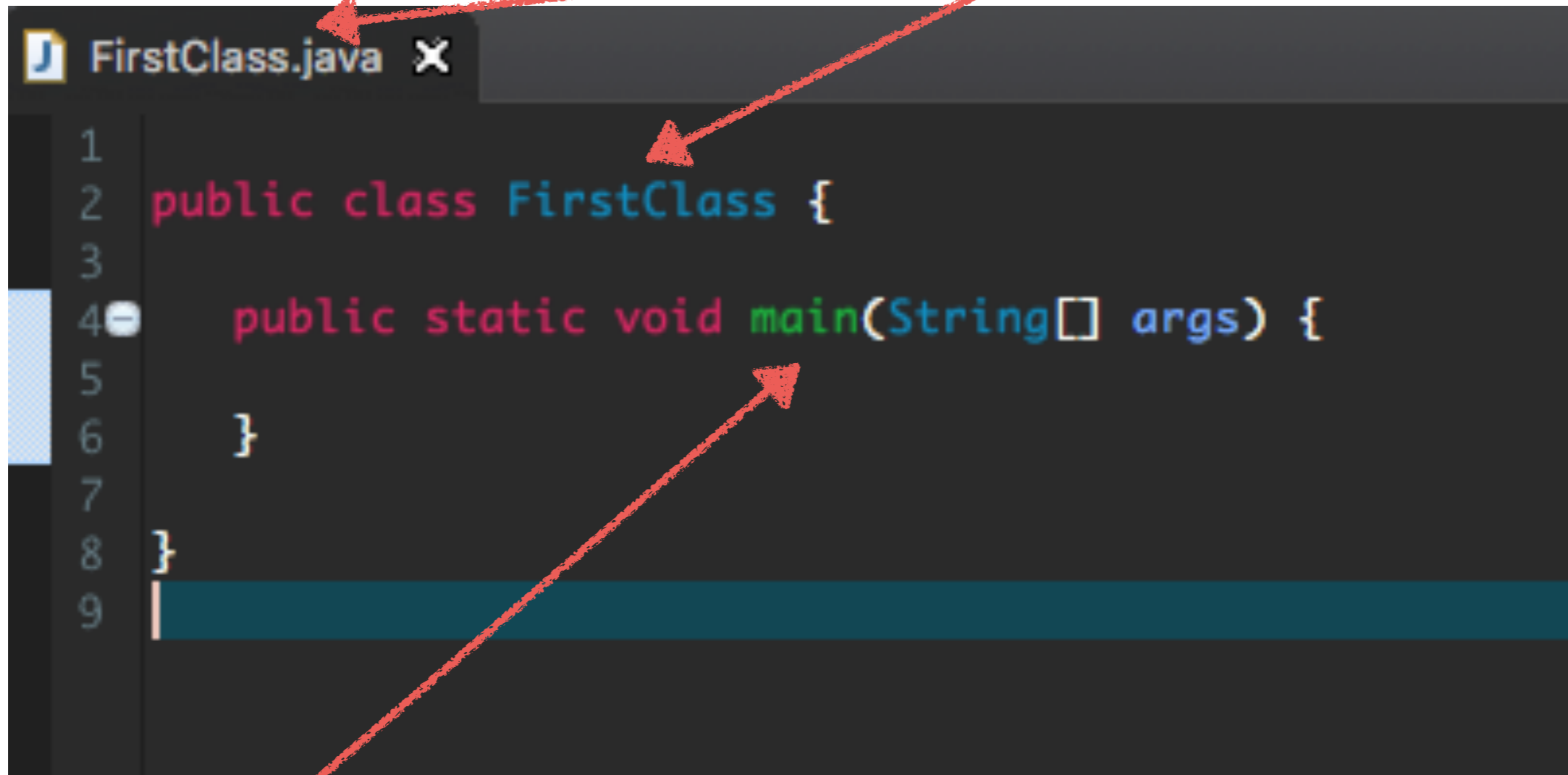
Fill in the Name for class with Name Convention Rule (Each word's first letter is Capitalized)

then click Finish



# Project setup

This is class name



```
1  
2 public class FirstClass {  
3  
4     public static void main(String[] args) {  
5  
6     }  
7  
8 }  
9
```

The screenshot shows a code editor window titled 'FirstClass.java'. The code defines a public class 'FirstClass' with a public static void method 'main' that takes a String array 'args' as a parameter. Red arrows point from the text 'This is class name' to the 'FirstClass' identifier in the class declaration and to the 'main' identifier in the method signature.

This is a method, and we should write code in the method

# Main Method

```
public static void main(String[] args) {  
  
}
```


## **The program runs from the first line of main method**

When you try to execute a java code using "java" command, the runtime will load the public class that you are trying to execute and then call the main method defined in the class. The runtime knows that "main" is the method to look for as it is designed that way.

# Main Method

```
public static void main(String[] args) {  
      
    }  
}
```

**Everyone can see me**





# Main Method

```
public static void main(String[] args) {
```



**Everyone can call me**

```
}
```

**without creating an object**

# Main Method

```
public static void main(String[] args) {  
    I have nothing to return  
}
```

# Main Method

```
public static void main(String[] args) {
```




```
My name and I am special
```


```
}
```

# Main Method

```
public static void main(String[] args) {  
    The argument I can accept  
}
```



```
public static void main(String[] args) {  
    The type of argument  
}
```



# Print Statement

Print statement will allow you to print output to console and debug your code

**Each statement ends with a semicolon**

```
System.out.print();  
System.out.println();
```

# Print Statement

Example:

```
public class FirstClass {  
    public static void main(String[] args) {  
        System.out.println("Hello World");  
    }  
}
```

# Print Statement

```
System.out.print("Hello World");  
System.out.print("Hello World");
```

```
System.out.println("Hello World");  
System.out.println("Hello World");
```

# Print Statement

```
System.out.print("Hello World");  
System.out.print("Hello World");
```

```
System.out.println("Hello World");  
System.out.println("Hello World");
```



# Print Statement

## Special Cases

lecture1.pdf

“\n” stands for a new line

“\t” stands for a tab

“\\” stands for \

“\”” stands for ”

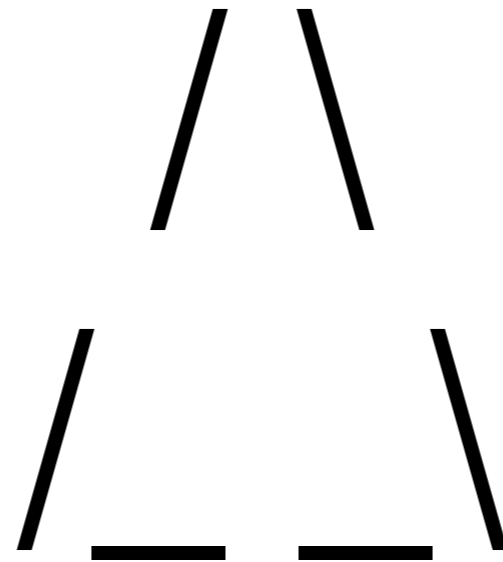
“\'” stands for ’

# Print Statement

```
System.out.print("HelloWorld\n");
```

```
System.out.println("HelloWorld");
```

# Print Statement



# Print Statement

```
public static void main(String[] args) {  
    System.out.println("/\\");  
    System.out.println("/_\\");  
}
```

# Print Statement

```
public static void main(String[] args) {  
    int a = 10;  
    System.out.println(a);  
}
```

Output will be 10

# Print Statement

```
public static void main(String[] args) {  
    int a = 10;  
    int b = 5;  
    System.out.println(a + b);  
}
```

Output will be 15

# Print Statement

```
public static void main(String[] args) {  
    int a = 10;  
    int b = 5;  
    int s = "HelloWorld";  
    System.out.println(a + s + b);  
}
```

Output will be 10HelloWorld5

# Print Statement

Anything + with a String, the result will be String  
For example:

$5 + \text{"s"} \longrightarrow \text{"5s"}$

$5 + \text{""} \longrightarrow \text{"5"}$

$\text{"5"} + \text{"1"} \longrightarrow \text{"51"}$

$5 + 1 \longrightarrow 6$

```
System.out.println(5 + "1");
```



# Print Statement

Anything + with a String, the result will be String  
For example:

$5 + \text{"s"} \longrightarrow \text{"5s"}$   
 $5 + \text{""} \longrightarrow \text{"5"}$   
 $\text{"5"} + \text{"1"} \longrightarrow \text{"51"}$   
 $5 + 1 \longrightarrow 6$

```
System.out.println(1 + 5 + "1");
```

Output will be: "61"