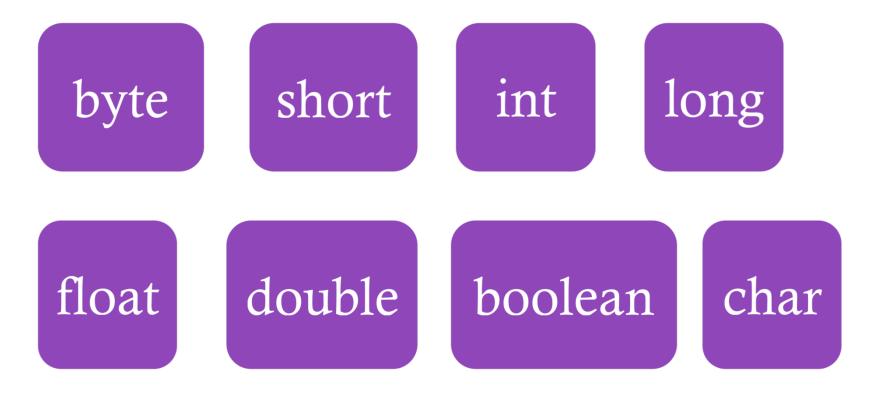
CSE 201

JAVA PROGRAMMING I





8-bit signed Two's complement Integer -128 ~ 127

short

16-bit signed Two's complement Integer -32768 ~ 32767



32-bit signed Two's complement Integer -(2^31) ~ (2^31)-1



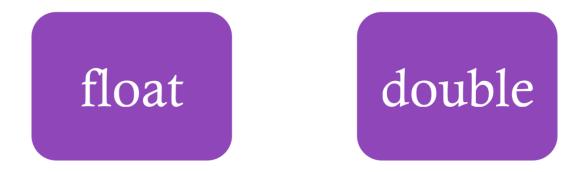
64-bit signed Two's complement Integer -(2^63) ~ (2^63)-1

float 32-bit IEEE 754 floating point

i.e. 12.42581



i.e. 12.42581214314



Never use float or double to represent precise values Such as currency Solution: java.math.BigDecimal class

Convention between data types

Small size data type à Big size data type OK i.e. int à long

Small size data type ß Big size data type NO i.e. double à int (data loss)



On June 4, 1996 Ariane 5 rocket launched by the European Space Agency exploded just 40 seconds after its lift-off from Kourou, French Guiana.



It costs \$7 billion Development + \$500 million cargo loss

Reason: Convention failed between floating number and 16-bit integer

boolean

true, false

This data type represents 1 bit of information

char

16-bit Unicode character

Dec	Нж	Char	•	Dec	Нж	HTML	Char	Dec	Нж	HTML.	Char	Dec	Hx	HTML	Char
0	0	NUL	(null)	32	20	£#32;	Space	64	40	@	0	96	60	`	
1	1	SOH	(Start of heading)	33	21	£#33;		65	41	A	A	97	61	a	a
2	2	STX	(Start of text)	34	22	\$#34;		66	42	\$#66;	B	98	62	£#98;	b
3	з	ETX	(End of text)	35	23	#	#	67	43	C	C	99	63	c	C
4	4	EOT	(End of transmission)	36	24	6#36;	\$	68	44	\$#68;	D	100	64	£#100;	d
5	5	ENQ	(Enquiry)	37	25	%	20	69	45	\$#69;	E	101	65	\$#101;	•
6	6	ACK	(Acknowledge)	38	26	£#38;	&	70	46	F	F	102	66	f	£
7	7	BEL	(Bell)	39	27	£#39;		71	47	& #71;	G	103	67	g	g
8	8	BS	(Backspace)	40	28	£#40;	(72	48	H	н	104	68	h	h
9	9	TAB	(Horizontal tab)	41	29	6#41;)	73	49	I	I	105	69	£#105;	i
10	A	LF	(NL line fd, new line)	42	2A	\$#42;	*	74	4A	J	J	106	6A	j	÷.
11	в	VT	(Vertical tab)	43	2B	6#43;	+	75	4B	\$#75;	K	107	6B	£#107;	k
12	C	FF	(NP form fd, new page)	44	2C	,		76	4C	L	L m	108	6C	l	1
13	D	CR	(Carriage return)	45	2D	£#45;	-	77	4D	\$#77;	M	109	6D	£#109;	m
14	E	so	(Shift out)	46	2E	\$#46;	To. All	78	48	6#78;	N	110	6E	\$#110;	n
15	F	SI	(Shift in)	47	2F	£#47;	4/	79	4F	6#79;	0	111	6F	6#111;	0
16	10	DLE	(Data link escape)	48	30	\$#48;	0/	80	50	£#80;	P	112	70	\$#112;	P
17	11	DC1	(Device control 1)	49	31	£#49;	1	81	51	\$#81;	8	113	71	6#113;	q
18	12	DC2	(Device control 2)	50	32	£#50;	2	82	52	6#82;	R	114	72	6#114;	r
19	13	DC3	(Device control 3)	51	33	\$#51;	3	83	53	\$#83;	S	115	73	\$#115;	s
20	14	DC4	(Device control 4)	52	34	6#52;	4	84	54	6#84;	т	116	74	\$#116;	t
21	15	NAK	(Negative acknowledge)	53	35	5	5	85	55	£#85;	U	117	75	\$#117;	u
22	16	SYN	(Synchronous idle)	54	36	£#54;	6	86	56	\$#86;	v	118	76	6#118;	v
23	17	ETB	(End of trans, block)	55	37	£#55;	7	87	57	\$#87;	W	119	77	\$#119;	w
24	18	CAN	(Cancel)	56	38	\$#56;	8	88	58	\$#88;	x	120	78	\$#120;	x
25	19	EM	(End of medium)	57	39	£#57;	9	89	59	6#89;	Y	121	79	\$#121;	V
26	1A	SUB	(Substitute)	58	ЗA	£#58;	:	90	5A	\$#90;	Z	122	7A	\$#122;	z
27	18	ESC	(Escape)	59	3B	6#59;	7	91	5B	6#91;	1	123	7B	\$#123;	1
28	10	FS	(File separator)	60	3C	£#60;	<	92	5C	\$ #92;	N	124	7C	\$#124;	i
29	10	GS	(Group separator)	61	3D	6#61;	-	93	5D	\$#93;	1	125	7D	\$#125;	3
30	1E	RS	(Record separator)	62	3E	\$#62;	>	94	5E	\$ #94 ;	~	126	7E	\$#126;	~
31	1F	US	(Unit separator)	63	3F	6#63;	2	95	5F	_		127	75	\$#127;	DEL
_									-		1	1		www.bib	



10101110000111010000111110001010101

0's or 1's are allowed only

Decimal to Binary Number 14 = 1110

Binary Number to Decimal 10101 = 21

Decimal Number: 5428

10^4 = 10 * 10 * 10 * 10 = 10000	10^3 = 10 * 10 * 10 = 1000	10^2 = 10 * 10 = 100	10^1 = 10	10^0 = 1
0	5	4	2	8

Decimal Number: 5428

10^4 = 10 * 10 * 10 * 10 = 10000	10^3 = 10 * 10 * 10 = 1000	10^2 = 10 * 10 = 100	10^1 = 10	10^0 = 1
0	5	4	2	8

0 * 10000 + 5 * 1000 + 4 * 100 + 2 * 10 + 8 = 0 + 5000 + 400 + 20 + 8 = 5428

Binary Number: 1101 à Decimal Number: ??

2^4	2^3	2^2	2^1	2^0
= 2 * 2 * 2 * 2	= 2 * 2 * 2	= 2 * 2	= 2	= 1
= 16	= 8	=4		

Binary Number: 1101 à Decimal Number: 13

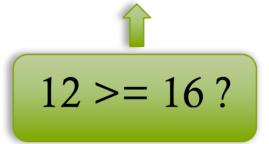
2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	1

$$0 * 16 + 1 * 8 + 1 * 4 + 0 * 2 + 1 * 1$$

= 0 + 8 + 4 + 0 + 1
= 13

Decimal Number: 12 à Binary Number: ??

2^4	2^3	2^2	2 ^1	2^0
= 2 * 2 * 2 * 2	= 2 * 2 * 2	= 2 * 2	= 2	= 1
= 16	= 8	=4		



Decimal Number: 12 à Binary Number: ??

2^4	2^3	2^2	2^1	2^0
= 2 * 2 * 2 * 2	= 2 * 2 * 2	= 2 * 2	= 2	= 1
= 16	= 8	=4		
0				



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^{3} = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0				



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1	
0	1				
	12 >= 8?				

Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1			

$$12 - 8 = 4$$

Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1			

Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1		

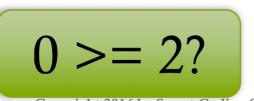
Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1		

$$4 - 4 = 0$$

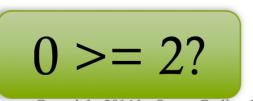
Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1		



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	0

0 >= 1?

Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	0



Decimal Number: 12 à Binary Number: ??

2^4 = 2 * 2 * 2 * 2 = 16	2^3 = 2 * 2 * 2 = 8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	0	0

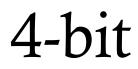
Two's Complement



-1 * 2^3 = -1 * 2 * 2 * 2 = -8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
0	1	1	1

7

Two's Complement



-1 * 2^3 = -1 * 2 * 2 * 2 = -8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
1	0	0	0

-8

Two's Complement



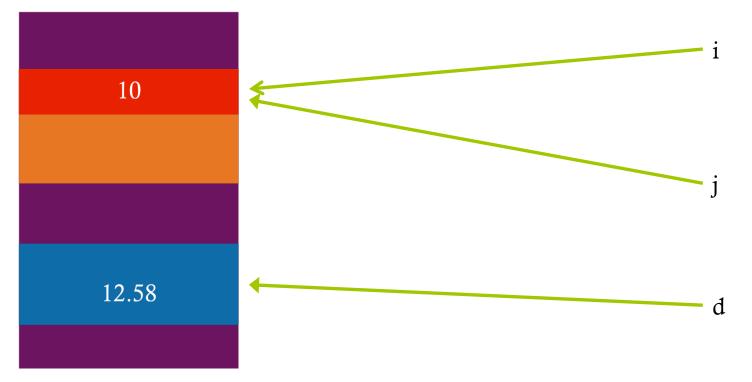
-1 * 2^3 = -1 * 2 * 2 * 2 = -8	2^2 = 2 * 2 = 4	2^1 = 2	2^0 = 1
1	1	0	1

-3



Variable in computer science is the name you give to computer memory locations which are used to store values in a computer program.

int i = 10; double d = 12.58; boolean isEmpty = false; char c = 'q';



Declaration:

type variableName;

For example: int number; boolean isEmpty; String firstName;

Assignment:

variableName = value;

For example: number = 10; isEmpty = true; firstName = "Tom";



int number = 10; boolean isEmpty = true; String firstName = "Tom";



```
public static void main(String[] args) {
    int i = 10;
    int j;
    j = 7;
    int k = i + j;
    System.out.println(k);
```



```
public static void main(String[] args) {
    int i = 10;
    int j;
    j = 7;
    int k = i + j;
    System.out.println(k);
```



```
public static void main(String[] args){
    int i = 10;
    int j;
    j = 7;
    int k = i + j;
    System.out.println(i + " + " + j + " = " + k);
```



public static void main(String[] args) { int i = 10; int j; j = 7; int k = i + j; System.out.println(i + " + " + j + " = " + k);

public static void main(String[] args)
{ String s = "horse";
System.out.println(s);
System.out.println(s + s);

public static void main(String[] args) { String s = "horse"; System.out.println(s); System.out.println(s + s); }

Convention

Rule:

- 1. int with int=> int
- 2. int with double => double
- 3. Anything with String => String
- 4. Expression operation from left to right

Convention

Example: int with int => int



Example: int with double => double



Example: Anything with String => String

Convention

Example: Left to right